Ms. Gerstein

Tech ½ A

28 January 2014

Bugs dealt with:

* The teacher’s faces did not reach the end of the wall before turning around. We fixed this by adding another boolean to the code.
* Mejia’s face did not go all the way through the hallway. We fixed this by changing the order of some of the code.
* At one point, when you clicked on the start button, it would skip the character selection screen, choose Claire automatically and go on to the game. (I’m not sure what we did to fix this)
* When you clicked on the instructions, there was no way to go back to the start screen. We fixed this by adding another boolean for the button to go back.
* All the teachers were moving to slow and were not big enough to see. We fixed this by increasing the size and the acceleration.

Ongoing bugs: